



# Museum Manners

## Rules for School Groups

Our rules are intended to keep students and our artifacts safe and ensure a good experience for all visitors. Please make sure your chaperones and students are aware of our Museum Manners.

**NOTE:** *Specific Museums and programs may have additional rules. Please check with Museum staff when booking.*

- 1. Walk, don't run.**  
Running can harm you and other visitors. Running can also cause damage to Museum artifacts. Take your time. There is a lot to see.
- 2. Do not touch.**  
Fingerprints and pen marks cause damage. Help us to protect our artifacts.
- 3. Do not climb on Museum artifacts.**  
This includes tractors, buildings and other large machines. You could fall and get hurt or damage an artifact.
- 4. Talk quietly with one another about what you see.**  
Listen to the Museum volunteers, your teachers and your chaperones. Talk quietly with each other. Don't shout or yell.
- 5. No food, drink or gum.**  
Bugs and mice like all sorts of crumbs and spills, so there's no eating and drinking in the Museum, including water, gum and candy.
- 6. Students must be with an adult at all times.**  
Students - stay with your group.  
Teachers - before arrival, divide your class into appropriate groups with an adult chaperone in charge of each group.  
Chaperones - keep track of the students in your group.
- 7. Be on time.**  
Late arrivals may have guided tours or demonstrations cut short or even cancelled. If you know your group will be late, notify the Museum as soon as possible.
- 8. Shopping in the Museum gift shop is not a scheduled part of a school visit.**  
If you want your students to shop, please allow extra time. Chaperones must always be present.
- 9. Respect the Museum and the people around you.**  
The Museum reserves the right to ask groups or individuals who do not comply with our **Museum Manners** to leave.